
KnockioFFA

Release 1.5

JustLeader, Onionar

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KnockioFFA is a paid Minecraft KnockbackFFA mini-game plugin. You can get it here: <https://builtbybit.com/resources/20068/>

If you have any problems and you can't find it here in the documentation, please make a ticket on the plugin's Discord server. (<https://discord.gg/HSZ9fABeUS>)

This plugin is a contribution of the original KnockbackFFA plugin by CleusGamer201.

Check out the contents tree for further information, including how to install the plugin. (*Installation*)

Note: The documentation is under active development.

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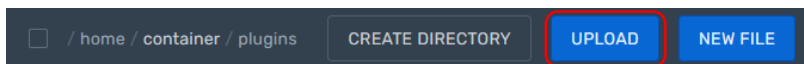
1.1 Installation

After purchasing the plugin...

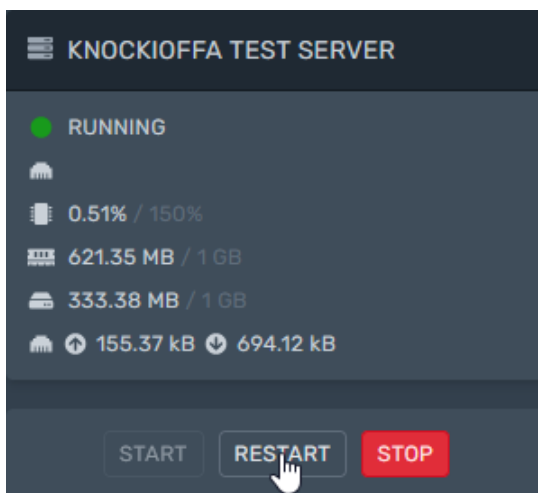
1. Download the plugin by clicking on the Download button on the top right portion of the page.



2. Find your Spigot (or Spigot fork) plugins folder. (“plugins” folder in the main folder of your server) and put the downloaded .jar file in there.



3. Reboot your server if running already or start your server.



4. Configure the plugin

1. Open the /plugins/KnockioFFA/ folder and go through the files. Documentation on the files can be found at the [Plugin files](#) page.
2. Restart the server, you can also run “knc reload” in the console or “/knc reload” in the chat when logged in as an opped player for minor changes. The output should be something like this:

```
>knc reload  
[17:18:56 INFO]: KnockioFFA» Game Reloaded sucessfully!  
[17:18:57 INFO]: KnockioFFA» Manager`s Reloaded sucessfully!  
[17:18:57 INFO]: KnockioFFA» Warning: Some configuration changes need restart the server to take effect!
```

- If you have any problems, restart the server, if the issue persists, make a ticket on the Discord server. (<https://discord.gg/HSZ9fABeUS>)

5. Done. Enjoy! To finish setup by creating an arena, go to the setting-up page.

1.2 Plugin files

1.2.1 Config.yml

Setting	Description
Prefix	The prefix the plugin uses
Separate_Chat	False to not separate arena chat and the rest of the server and true to separate.

Table 1: Settings

Setting	Description
GiveKitOnBelowHighBound	Description pending
HealOnStreak	Description pending
BloodOnDamage	Description pending
RegenerateBlocks	When true, building blocks will always go back up to 64 when placed. When false, you only get 64 blocks.
GainHealthOnKill	Description pending
ShowDeathMessages	Whether or not to display death messages ;)
ShowJoinLeaveMessages	Whether or not to show join and leave messages
SlimeJumpPads	Description pending
BlockCommands	Description pending
InGame_Scoreboard	Enable or disable the plugin scoreboard

Find the Defaults at the bottom of the page.

1.2.2 Defaults

[BlockAnimations.yml \(v1.5\)](#)

[Config.yml \(v1.5\)](#)

[EloRanks.yml \(v1.5\)](#)

[Inventories.yml \(v1.5\)](#)

[Lang.yml \(v1.5\)](#)